

Subject: : AmigaOS4

Topic: : OpenAL-soft for AmigaOS

Re: OpenAL-soft for AmigaOS

Author: : salass00

Date: : 2018/2/22 13:26:31

URL:

@Joeled

If you want to play it on AmigaOS there is a port already on [OS4Depot](#).

Pretty much the only major differences to the version I'm using to test libopenal now is that I have enabled openal as an alternative audio backend to SDL and changed the makefile back to linking the exe statically, and FWIW I don't think the positional audio adds all that much to the game.