

Subject: : AmigaOS4

Topic: : SDL1 open issues

Re: SDL1 open issues

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URL:

@Capehill  
Swap 1,1 on 8,8, and it kind of make it better, but still have distortion inside. Less that before, but still it here (and only when we make app active, once we move our cursor away, we can see how cursor placed to the bounds of window in the app, start to be non-distored and good looking, its only when amiga cursor over the program's window its distored).

Tested win32 version btw, there is no such distortion with the same code..

ps. Thanks for taking time on issue :)