

Subject: : AmigaOS4

Topic: : SDL1 open issues

Re: SDL1 open issues

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@Capehill

Commented on my bugs:

#4 - (SGrab snapshot) - Fixed (at least i can't trigger it anymore)

#10 - (Alt hotkey) - Still there ([duplicated bug item](#) in SDL2 tracker)

#15 - (8pp screens on 32Bit WB) - Still there