

Subject: : AmigaOS4

Topic: : Enhancer sound.datatype pause/resume

Re: Enhancer sound.datatype pause/resume

Author: : xenic

Date: : 2017/9/9 18:06:53

URL:

@sierratu

Quote:

I'll investigate the jitter. I got this early on in development, but thought I'd resolved it - I've not had any issue for a while, but that doesn't mean I've not just been lucky.

To me the sound play after a pause sounds like it started from 2 different points but that be what you refer to as 'jitter'.