

Subject: : AmigaOS4

Topic: : Help me in compiling latest pixman and cairo graphics

Re: Help me in compiling latest pixman and cairo graphics

Author: : salass00

Date: : 2017/7/20 21:33:50

URL:

@AmigaBlitter

Quote:

I compiled successfully (thanks to you info) libcairo in the past, but this lack of amiga-cairo surface. If you can provide the amiga surface code maybe some kind of hardware acceleration can be implemented.

You keep requesting this.

Just to make it clear. I do not have access to the source code of the amiga-cairo, and even if I did it would not be up to me to release it.

Cairo can be used under either LGPL or MPL license (the latter does not require releasing the full source code).

Depending on how much work is required to write a surface backend for cairo (I haven't looked into this yet) I might consider writing a couple of new AmigaOS native surface backends from scratch (I'm thinking a rastport and a bitmap backend maybe).

Also it would be nice to have a native font backend for AmigaOS instead of having to use fontconfig.