

Subject: : Odyssey

Topic: : Odyssey 1.23 progress: r5 beta07

Re: Odyssey 1.23 progress

Author: : kas1e

Date: : 2016/6/7 10:44:43

URL:

@Raziel

Quote:

Anything new regarding a possible 1.24/1.25 update for AmigaOS4?

I thinking about making 1.24 port as well (through i didn't see sources of that version), but there (in 1.23) so many aos4 specific changes already, that making same for 1.24, and then for 1.25 pretty time consuming. From another hand, 1.25 still have those big-endian issues and as far as i know, MacOS/ppc versions of latest webkit still crashes, so no one still fix them properly (what meant till that not done, there no big needs in compiling 1.25 version).

I do not know what we can do for now. Deadwood says that probably it can be better to make aos4 version of 1.25, even if it will crashes all the time and will be unusable and be in hope that someone will someday fix webkit for big-endianes, and then we can update code. But then, it can be never done, so (imho) better to wait when webkit will be fixed (for macos, or morphos or whatever), and then.