

Subject: : Open Amiga

Topic: : BOOPSI Menu Class: first update

Re: BOOPSI Menu Class: first update

Author: : Rigo

Date: : 2014/7/13 2:04:13

URL:

@chris

Well, I'm not convinced TBH. You either have a function which selects between "20" different options, or you have 20 different functions for each menu.

While hooks are a nice idea, they aren't always the best solution...

Simon