

Subject: : Open Amiga

Topic: : Assigned: ReAction menu.class project

Re: Assigned: ReAction menu.class project

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URL:

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You're right, the AmigaOS GUI programming environment is a rather confusing mess :)

As broadblues says: Gadtools is not based on BOOPSI (it's not an object-oriented API). That's one of the main reasons why I took up this project - we use menus in object-oriented GUIs without the former being actually programmed as objects. It's not good to mix APIs like this, it only increases the learning curve and puts off new programmers.

(Speaking of BOOPSI: it's a rather common misconception that BOOPSI is only good for GUI programming. The scope of its possibilities is much broader. You can use it to design all sorts of object-oriented stuff for your software, to develop your own plugin system, etc.)