
Subject: : Open Amiga

Topic: : Assigned: ReAction menu.class project

Re: Assigned: ReAction menu.class project

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@thread

Sounds exciting ! Finally something NEW.

Does this project allow to RECORD menu activity and 'playback' ?

or is it a step towards dynamic menu creation and execution at runtime ?

EG run myprog.guiscript

executes myprog

then runs script eg

```
myprog.menu[File].Load "myguide.guide"
```

```
myprog.menu[Edit]....
```

```
[os].delay 5
```

Basically a step toward creating automated apps and automated interactive tutorials of apps and games.