

Subject: : AmigaOS4

Topic: : Basilisk 1.0 beta testing

Re: Basilisk 1.0 beta testing

Author: : LiveForIt

Date: : 2014/5/24 10:42:09

URL:

@davebraco

It's just emulator fighting over CPU cycles if its the CPU emulation or sound emulation that should get any CPU cycles. Mplayer uses huge sound buffer it prevents jittering I think, I don't know about Basilisk II, sound was not some thing I looked at.