

Subject: : AmigaOS4

Topic: : CDDAPatch development thread

Re: CDDAPatch WIP alpha version

Author: : salass00

Date: : 2012/7/23 19:49:22

URL:

@xenic

Quote:

The strange thing is that Pop-up menus don't have "Non blocking" selected but Pop-up menus don't cause PlayCD to stop playing while the Pop-up menus are activated.

I don't think anyone has bothered to make a blocking pop-up menu implementation. The main reason why intuition menus used to be blocking (and still are depending on your GUI settings) is that intuition has to lock the screen so that it can render the menus directly to the screen bitmap avoiding layers entirely which is also why they are pretty fast even on a slow classic Amiga.