

Subject: : E-UAE

Topic: : Videos of UAE on Sam460 with sound

Re: Videos of UAE on Sam460 with sound

Author: : ChrisH

Date: : 2011/8/9 22:18:10

URL:

@Elwood

For R-Type 2, it looked like enemy bullet were not hitting your ship. I guess the emulated "collision level" was set too low (if you used RunInUAE then this is easily increased using the menu... but it could reduce emulation speed).