

Subject: : E-UAE

Topic: : Videos of UAE on Sam460 with sound

Re: Videos of UAE on Sam460 with sound

Author: : Cool_amigaN

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URL:

I've watched your video of Lotus II, a rather demanding ECS game and fast paced as hell. It looked really slick (ingame). It must achieve 100% of the original speed (A500). Unfortunately the scrambled audio in the beginning ruins much of the experience for the time being. IMHO, when the audio driver will be released, you should make a video of Superfrog (the game that pushed to the max ECS according to T17). What about currently performance of AGA games (say Super Stardust)? Also, is there a way to show fps under uae/os4, like winuae does?

EDIT: I read some comments on other videos and it looks like that without JIT we can't achieve frameskip 0 for AGA games in 460.