

Subject: : AmigaOS4

Topic: : windres ?

Re: windres ?

Author: : hnl_dk

Date: : 2006/11/24 19:04:31

URL:

Quote:

AmiGame wrote:

Hi all,

I was compiling a Snake Game on AOS4... But I need to compile the resources file which was initially compiled using WINRES on a wintel machine...

Does anyone know an equivalent to WINDRES (or a Port in progress) for AOS4 ?

// I'm going to aks this also on IRC tomorrow methink if there is not yet enough devs on here...

Jerry

I guess this quote from the binutils manual will answer your question:

Quote:

Warning: windres is not always built as part of the binary utilities, since it is only useful for Windows targets.

[binutils / windres manual](#)