

Subject: : AmigaOS4

Topic: : GL4ES: another OpenGL over OpenGL ES2 emulation - some tech. info and porting progress

Re: GL4ES: another OpenGL over OpenGL ES2 emulation - some tech. info and porting progress

Author: : Capehill

Date: : 2019/9/14 18:09:10

URL:

@kas1e

Yes, I mean exactly that column (% of ms).

Our results are now aligned. BufferUnlock takes more time than DrawElements in Nova in that QuakeMap test.