

Subject: : AmigaOS4

Topic: : The MiniGL thread

Re: The MiniGL thread

Author: : Capehill

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URL:

@Raziel

Do you have a Linux system? To me it sounds like issue would be reproducible on other systems as well. If I remember correctly it's possible to configure ScummVM's OpenGL context (maybe ResidualVM too) in such a way that it's forced to use POT-textures.