

Subject: : AmigaOS4

Topic: : GL4ES: another OpenGL over OpenGLS2 emulation - some tech. info and porting progress

Re: GL4ES: another OpenGL over OpenGLS2 emulation - some tech. info and porting progress

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URL:

And to check if the issue is the -size value or the fact it's a common value among the faces, i replace everywhere in all faces "-size" thing on "-size/2.0". And whole cube renders correctly ! All faces where they should be.

And all tests done now just with GL_TRIANGLE_FAN, to avoid all of us even worry about "QUAD" type and its conversion.