

Subject: : AmigaOS4

Topic: : SDL1 open issues

Re: SDL1 open issues

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URL:

@samo

What i tring to say, is that in that vesion which you have, Huno add a looooot of non-minigl based stuff, he also merged it with wazp3d (which absoluttly different, and should be instead done as software rendered warp3d driver) , pluse who know what else was changed. It probabaly shouldn't be even named as minigl, taken aside being 2.23.

So, we can only use official one , where all clean and where all work was done by hans, biro and daniel and which didn't contain things not related to opengl standard