

Subject: : AmigaOS4

Topic: : SDL2

Re: SDL2

Author: : kas1e

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URL:

@Raziel

Do you mean to choice when show "busy" icon and when show "non-busy" one, something like that ? At moment everything is hardcoded as i can see, you can only use icon coming with the binary. Capehill can clarify more about of course.

@Capehill

Reading your bugreport on warp3dnova, as well as issue in sdl2 tickets about ogles2, did it all mean that you have now hardware with working gfx card which support ogles2/warp3dnova/etc ? If so that will be cool !