

Subject: : AmigaOS4

Topic: : SDL1 open issues

Re: SDL1 open issues

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URL:

@Capehill

Btw, for dbl-buffering, i see that minigl in os4sdl is playing dirty games with surfaces and dbl-buffering. At least i only checked on word "OPENGL" in video/amigaos4 directory and there few places which looks strange (with strange comments about using surfaces and dbl-buffering).